

JUDITH BARRY

HA@DCELL

First Exhibited Thread Waxing Space, NYC 1994.

A crate seems to have fallen from the sky, spilling its contents, mostly 'dead technology'. As you approach, it seems to move and shift slightly as though sentient. Looking inside, various parts seem to activate as you come closer. Gradually, you realize it is one organism, trying to re-animate using a humorous and low tech version of the 'bottom-up' approach to producing artificial intelligence.

Sculpture/installation.

Collaboration with Brad Miskell. Crate with 'dead tech' coaxed back to life: computer discards, 3 video monitors, surveillance camera, 3 video projections, 37 various other technological devices, programmed 'random motion' board, sound. Wood, paint, mixed media. Dimensions 6'x 6'x4'.



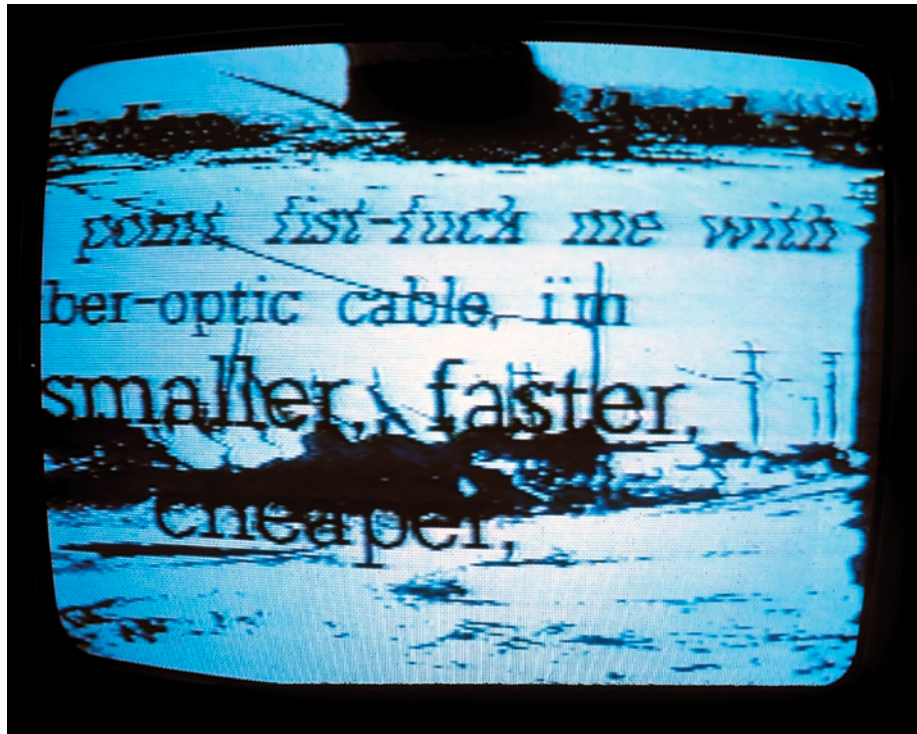
Hardcell, installed at MoMA, 1995

Exterior view of Hardcell showing one of the bladders that inflates and two crate holes with view of computers interacting.

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Hardcell, MoMA, 1995

Screen shot of one of the 3 Hardcell computer's interaction.



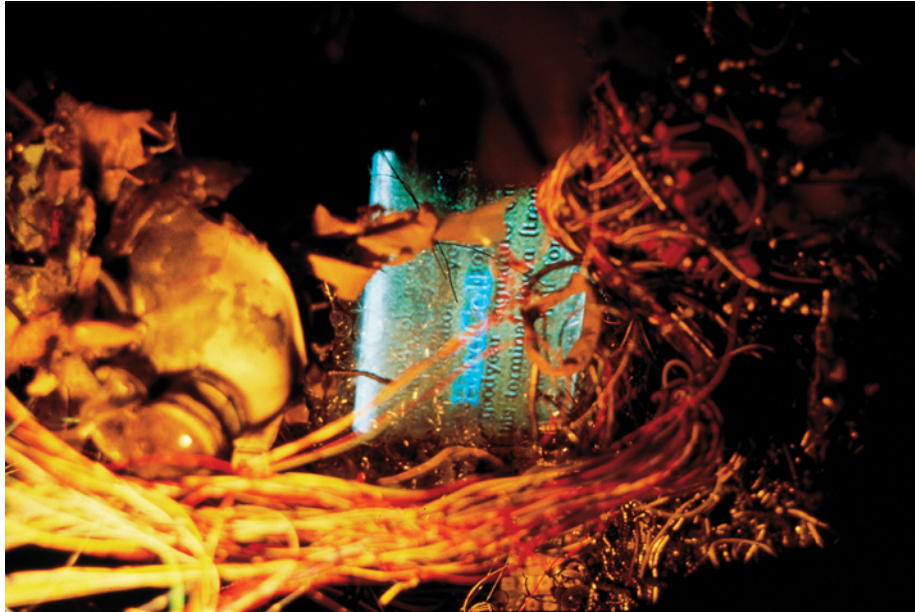
Hardcell, MoMA, 1995

CU of surveillance video of indeterminate figure nestled deep in interior of Hardcell. Visible from left side tear at the top of the Hardcell by leaning over...

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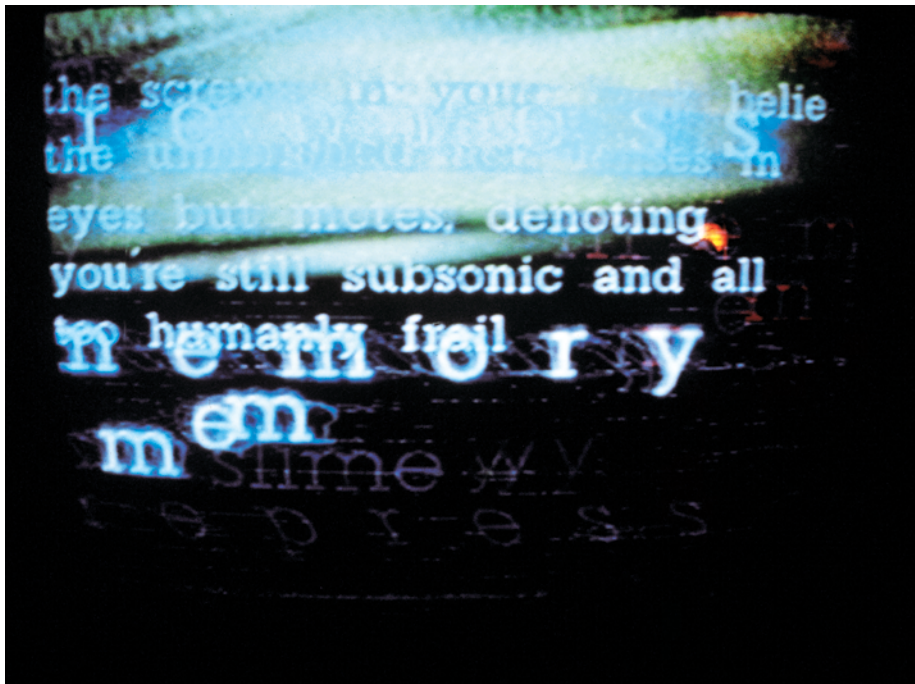
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Hardcell, MoMA, 1995

View of Hardcell computer interacting, buried deep in floor/side covered by industrial and computer detritus of various types



Hardcell, MoMA, 1995

CU screen shot of what that computer is typing

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Hardcell, MoMA, 1995

View of interior of Hardcell with computer monitor in back, smaller monitor in front. All covered in detritus on top of small, fan activated bladders that move and slowly shift as they inflate and deflate.